





## **Course Syllabus**

### **Fashion**

**Instructor: Coach Courtney**

#### **Course Description:**

Fashion is an 18 week, one-credit course that introduces students to the selection and care of clothing and accessories for individuals and families. Course content provides opportunities for students to explore factors that influence apparel choice, apparel history, current fashion trends, proper care and maintenance of apparel, laws, and legislation regarding the apparel industry, apparel design, apparel repair and construction, wardrobe planning, technology in the apparel and textiles industry, and career options in the apparel and textile industries and receive hands-on experience in up to date basic sewing and construction techniques. Additional costs will be required as special projects are constructed.

**PREREQUISITES:** There are no prerequisites for this course.

#### **Career Technical Student Organization:**

Students enrolled in this course are encouraged to join Family Career and Community Leaders of America (FCCLA) which is a nationally recognized organization that promotes leadership focused in the family, their career and their community.

#### **CRI Available for this course:**

There is no certification offer for this course. .

#### **Course Objectives:**

##### **Unit 1: Clothing Decisions and Acquisitions**

1. Analyze factors that influence consumer decision-making practices for clothing choices throughout the life span.
2. Explain laws and regulations regarding apparel and textile industries.
3. Compare sources for acquiring clothing to meet individual and family needs across the life span.
4. Evaluate the impact of consumer information and advertising on clothing decisions.
5. Determine the benefits of a well-planned wardrobe.
6. Conduct a wardrobe inventory.
7. Explain how clothing meets personal, psychological, and social needs.
8. Compare the cost associated with construction verses purchasing new items or altering and/or repairing clothing items.

##### **Unit 2: Apparel History**

1. Compare factors that influence fashion evolution.
2. Distinguish between the styles and types of fashion throughout history.
3. Design fashion sketches using features and styles used in the apparel industry.
4. Research the role of the fashion designer in the fashion industry.

##### **Unit 3: Apparel Design**

1. Determine the effects of color and design on clothing selection.
2. Explain how the elements of design are used in the selection and creation of apparel.
3. Explain how the principles of design are used in selecting and creating apparel.
4. Determine the types and uses of fibers in clothing and textiles.

##### **Unit 4: Clothing Care and Construction**

1. Determine the procedures for laundering clothing.
2. Demonstrate how to remove stains from clothing.

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3. Describe how to properly store clothing and accessories.
4. Demonstrate the safe use of equipment used in constructing clothing and accessories.
5. Demonstrate clothing construction skills.
6. Demonstrate how to alter garments.
7. Demonstrate how to repair garments.
8. Determine methods for recycling clothing.
9. Demonstrate how to recycle clothing.
10. Determine methods to redesign apparel.
11. Demonstrate how to redesign apparel.
12. Master safety skills required to construct and care for clothing.

### **Unit 5: Technology and Careers**

1. Assess the impact of technology on the apparel and textile industries.
2. Analyze career options and entrepreneurial opportunities in the apparel and textile industries.

### **Classroom Rules and Expectations:**

**Jet Core Values: Live to “Be Respectful, Be Responsible, Be Resourceful, Be Reliable”**

### **Classroom Management Plan**

- Verbal reprimand
- Conference with student with parent contact
- Withdrawal of privilege(s) with parent contact
- Other consequences determined to be reasonable and appropriate by the school administration.

### **Cell Phones**

**Cell phones and earbuds/headphones will not be allowed to be used during classroom instruction time. Phones and earbuds/headphones will be put away in a location designated by the teacher and placed in silent mode. In secondary schools, students will have access to their phones and earbuds/headphones outside of classroom instruction time such as between classes and lunch. Failure to follow these procedures will result in consequences in the classroom management plan.**

- All school rules in the student handbook will be enforced. This includes the Dress Code, Food, Cell Phone/Earbuds, and Tardy Policies.
- Students are responsible for arriving in class on time and prepared to learn (before the tardy bell rings) with required notebooks, textbooks, pencils, and assignments.
- Be respectful and considerate of everyone and everything in the room.
- Participate daily. Show all work to receive credit.
- Keep the classroom neat and free of food. No open containers.
- Clean up the room of all supplies before leaving. The bell doesn't dismiss you.
- DO THE RIGHT THING!

### **Accommodations:**

Requests for accommodations for this course or any school event are welcomed from students and parents.

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## **Concerning Laptop Utilization:**

Student laptops should not be hard-wired to the network or have print capabilities. 2. Use of discs, flash drives, jump drives, or other USB devices will not be allowed on Madison City computers. 3. Neither the teacher, nor the school is responsible for broken, stolen, or lost laptops. 4. Laptops and other electronic devices will be used at the individual discretion of the teacher. **NO PERSONAL DEVICES PERMITTED IN THE CLASSROOM.**

## **Turnitin Notice:**

The majority of writing assignments in this course will be submitted to Turnitin via the Schoology learning platform. The primary focus of this software is to help students become better writers and scholars. Turnitin generates a report on the originality of student writing by comparing it with a database of periodicals, books, online content, student papers, and other published work. This program will help students discern when they are using sources fairly, citing properly, and paraphrasing effectively - skills essential to all academic work.

Students will have the opportunity to review their Turnitin originality report and will have the opportunity to make revisions before submitting their work for grading. Once their work is submitted, teachers have the opportunity to view the student's originality report and grade accordingly.

## **Grading Policy:**

Test grades will account for 70% of the 9-weeks grade, with the remaining 30% being determined by quiz/daily grades. The grading scale is as follows: A (90-100%), B (80-89), C (70-79), D (65-69), and F (below 65). Grades will be a reflection of mastery of the standards. Make sure all absences are excused as class work can be made up and graded for excused absences only. The final exam counts for 20% of the final grade. **All missing assignments will be entered into the gradebook as a zero until late work has been graded.**

## **Make-Up Work Policy:**

**Make-Up Work:** Students will need to schedule a make-up test with Ms. Courtney ASAP! No make-up test will be given during class. Students have three days from return of absence to get their missing work turned in. All missing work will be entered as a zero until it is made up.

Remember it is your responsibility to get your make-up assignments and turn them in on time.

**Late Work:** Late work subjected to penalty points at the teacher's discretion.. After that work will not be accepted. After the Unit test/project any late work for that specific unit will **NOT** be accepted.

## **Embedded Literacy and Numeracy Anchor Assignment:**

In this class students will create their own design for their handsewing project. In order for students to complete this Anchor assignment students will read, analyze and comprehend a variety of simple to complex sewing directions. They will also have to correctly calculate sewing measurements required to effectively complete a variety of hand sewing projects.

In this class students will use their knowledge of fibers and the properties of natural dyes to follow the instructions to create the specific fabric dyes.

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## Course Materials:

Class fee \$20

1-3" Ring Binder, Dividers/ Tabs, Loose-leaf paper, pens or pencils, Glue sticks, colored pencils, Sketch book ( 8-1/2 x 11" with perforated edges preferred).

### Basic Sewing Supplies of all Fashion classes:

Sewing Scissors, Pincushion with pins, Hand sewing needles (variety pack), seam ripper, Measuring tape, Seam Gauge, Any kind of marking tool (ex: chalk pencil), Fabric (this will be discussed in class for different projects)

\*\*You can purchase a basic kit that includes everything you need or you can purchase each item individually. You will be able to use these same supplies in Fashion Design and Fashion Merchandising if you take the upper-level courses.

## Texts/Required Readings:

**Classroom Textbooks, and various publications in reference to certain topics in the Fashion Industry.**

<b>18 - WEEK INSTRUCTIONAL DELIVERY PLAN*</b>	
<b>WEEK 1</b>	Intro to the course: and incorporate CTSO.
<b>WEEK 2-3</b>	Determine factors that influence consumer decision-making practices for individual and family clothing choices throughout the lifespan. Interpret laws and regulations regarding the apparel and textile industries. Determine various sources for acquiring clothing to meet individual and family needs across the life span. Analyze the impact of consumer information and advertising for the apparel industry.  EQ: What decision-making practices should be used when selecting clothing for individuals across the life span? What laws and regulations impact clothing acquisition? How does advertising impact the apparel industry?
<b>WEEK 4-5</b>	Describe benefits of a well-planned wardrobe. Determine how clothing satisfies certain physical, psychological, and social needs. Assess the cost of constructing, manufacturing, altering, or repairing textile products. Determine factors that influence the evolution of fashion. EQ: How does clothing satisfy human needs? How does a well-planned wardrobe benefit consumers? How does clothing meet human needs? How does cost of clothing effect acquisition of clothing? Compare factors that influence fashion evolution.
<b>WEEK 6</b>	Compare styles of clothing and types of fashion throughout history. Examples: styles of clothing – dresses, shirts, pants, jackets, coats types of fashion – classic, fad, retro, vintage. Describe features and styles of garments developed in the apparel industry, including styles of dresses, shirts, skirts, pants, coats, jackets, necklines, collars, and sleeves.  EQ: How has the fashion industry evolved throughout time to meet the needs of today's society?

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<b>WEEK 6</b>	Describe the fashion designer's role in the apparel industry. Analyze the impact of technology for the apparel and textile industries. Distinguish career options and entrepreneurial opportunities in the apparel and textile industries. EQ: What role does the fashion designer play in the evolution of fashion?
<b>WEEK 7</b>	Determine factors that influence the evolution of fashion. Compare styles of clothing and types of fashion throughout history. Examples: styles of clothing – dresses, shirts, pants, jackets, coats types of fashion – classic, fad, retro, vintage EQ: How has the fashion industry evolved throughout time to meet the needs of today's society?
<b>WEEK 8-9</b>	Interpret the effects of color and design and personal selection of clothing. Explain elements and principles of design used to choose and create apparel. Examples: line, shape, space, texture, pattern, balance. EQ: How are color, the elements of art, and principles of design used in making clothing choices?
<b>WEEK 10-11</b>	Fashion Sketching: Analyzing garment styles. critique styles and body types: identify and apply elements and principals of design in fashion sketching. (EQ: How do different body types affect the cut, design, and style of various garments?) Design and sketching for families (EQ: Why do different age groups need to wear differently styled clothing?) EQ: How are color, the elements of art, and principles of design used in making clothing choices?
<b>WEEK 12</b>	Compare natural and manufactured fibers used in clothing. Analyze the impact of technology for the apparel and textile industries. Distinguish career options and entrepreneurial opportunities in the apparel and textile industries. EQ: How does fiber content influence the selection of clothing?
<b>WEEK 13</b>	Describe procedures for care of clothing and accessories. Practice safe use of equipment for constructing clothing and accessories. EQ: How do you properly care for clothing? How do you remove stains from clothing? How is clothing properly stored? What are the basic skills used to construct clothing?
<b>WEEK 14-18</b>	Demonstrate skills for producing, altering, and repairing a garment. Evaluate a variety of methods for recycling and redesigning apparel. By completing various types of handsewing projects. EQ: What are the basic skills used to construct clothing? How is clothing recycled? How can clothing be redesigned?

**\* This syllabus serves as a guide for both the teacher and student; however, during the term it may become necessary to make additions, deletions or substitutions.**